

Soft Materials, Patterning, Interfaces





Overview: Our group is studying ways to actuate, utilize, and pattern soft materials (gels, polymers, elastomers, liquid metals). A common theme of our projects is the importance of thin films, interfacial phenomena, and micro- and nanofabrication. Applications of the research include 3D printing, surface patterning, stretchable and reconfigurable electronics, self-folding/actuation, microfluidics, surface modification, and soft robotics. This interdisciplinary work combines fundamental scientific studies with theoretical engineering principles. The following examples highlight aspects of our research.





















